

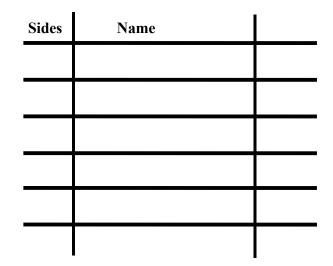
Definitions

Polygon

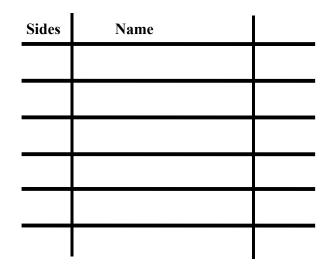
•Convex Polygon

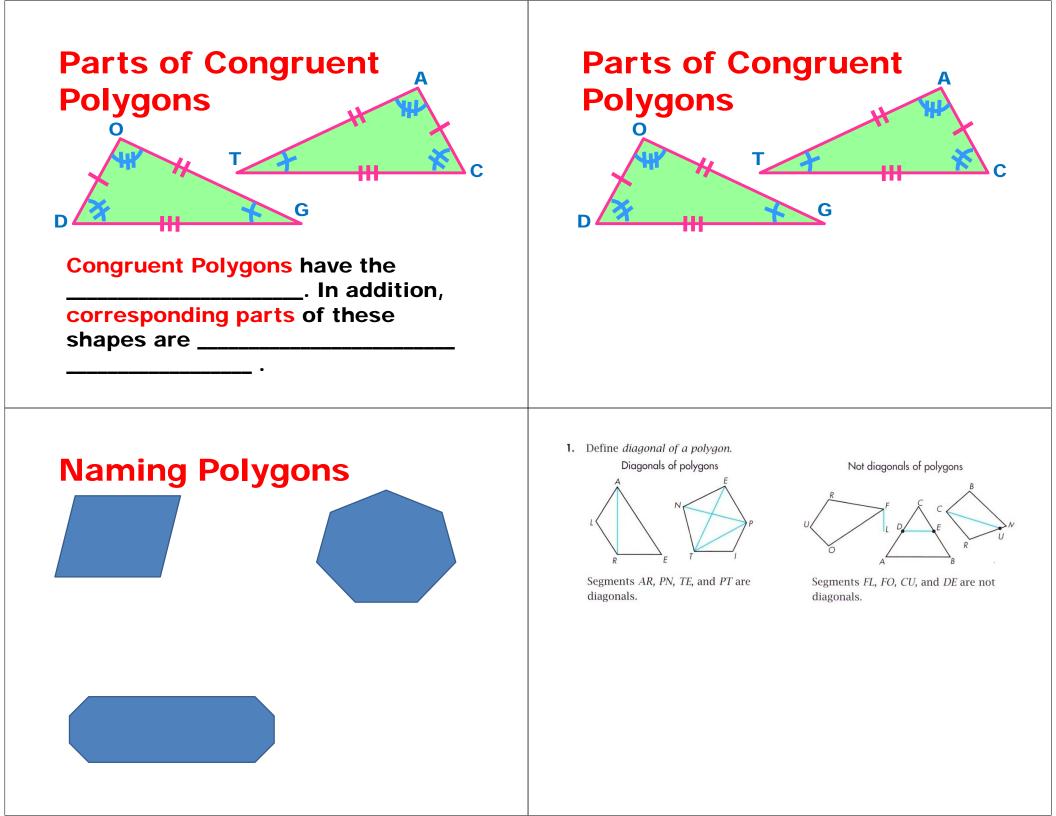
•Consecutive Vertices •Consecutive Sides •Consecutive Angles •Perimeter

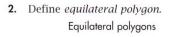
Classifying Polygons

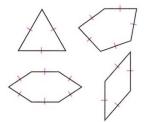


Classifying Polygons

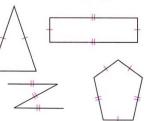


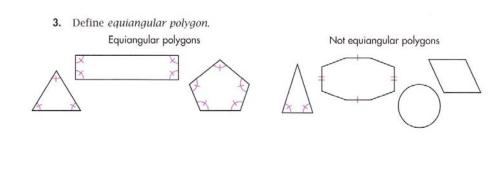




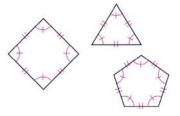


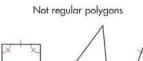


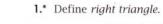




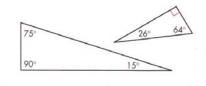
4.* Define *regular polygon*. Regular polygons



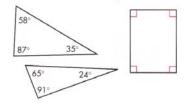




Right triangles

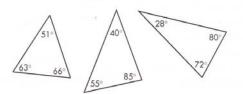


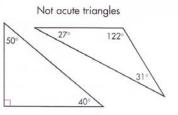
Not right triangles



2. Define *acute triangle*.

Acute triangles

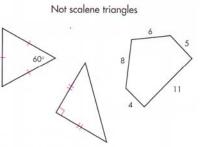




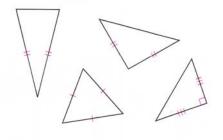
3. Define obtuse triangle. Obtuse triangles Not obtuse triangles 11 66 1300 72° 112° 270 260 1 118° 68. 57 22° 40° 33°

4. Define *scalene triangle.* Scalene triangles

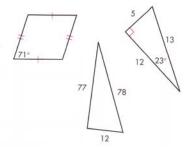
15 20 28 / 11



5. Define *isosceles triangle*. Isosceles triangles

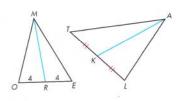




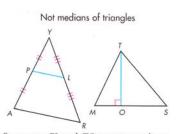


6. Define *median of a triangle*.

Medians of triangles

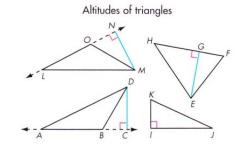


Segments MR and AK are medians.

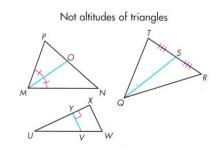


Segments PL and TO are not medians.

7. Define *altitude of a triangle*.



Segments *MN*, *EG*, *CD*, and *IK* are altitudes.



Segments *MO*, *QS*, and *VY* are not altitudes.